ROHIT PARIT

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PROFILE

Final-year BCA student with expertise in C++, Java, and Data Structures, passionate about building innovative software solutions. Continuously exploring new technologies to enhance my skills and grow as a developer.

EDUCATION

Institute of Information Technology and Management, Janakpuri

Bachelor of Computer Application

Preet Public Sec Sr School,

12th | CBSE | Percentage: 70 / 100

Preet Public Sec Sr School,

East Delhi, India

10th | CBSE | Percentage: 70 / 100

2022- 2025

SKILLS

Hard Skills: Java | C++ | OOPs | Html | PHP

SoftSkills: Passionate | Problem-solving | Structured

CERTIFICATIONS View All

IIIT Allahabad – Java Programming[view now]Physics Wallah – C++ Programming & DSA, Java Programming & DSA[view now]Internshala Trainings – Data Structures & Algorithms, Programming with C and C++[view now]GeeksforGeeks – Java Programming with OOPs & Backend Development (Present)[view now]

EXPERIENCE

CodSoft Delhi, India
Programming Intern July 24 – Aug 24

• Console-Based Applications: Developed To-Do List, Guess the Number, Simple Calculator, and Tic-Tac-Toe using C++ & Java.

- These applications demonstrate proficiency in logic building and command-line interactions..
- **Game & Utility Development:** Created **Tic-Tac-Toe and Guess the Number** as interactive games, enhancing problem-solving and algorithmic thinking. Also built a **Simple Calculator** for basic arithmetic operations.

CodeAlpha Delhi, India

Intern - Software Development

Sep 24 – Oct 24

- Utility & Banking Applications: Developed CGPA Calculator and Banking System in C++, focusing on real-world calculations and financial operations.
- User Authentication System: Created a Login & Registration system to implement user verification and data handling.

PROJECTS

Virtual Cricket Game (C++ & Java)

This **console-based cricket game** was developed in **both C++ and Java**, allowing players to **select teams, manage players, and simulate a match**. The game follows **basic cricket rules** and runs entirely in the terminal.

- ◆ **Structured & Modular Code:** Divided into multiple files (game.cpp, player.cpp, team.cpp, etc.), ensuring better code organization and easy maintainability.
- ♦ Player & Team Management: Allows users to select players, form teams, and simulate matches with runs, wickets, and overs displayed on the terminal.

ACHIEVEMENTS

- Solved 150+ problems on LeetCode, demonstrating strong problem-solving and algorithmic thinking.
- Earned the prestigious "50 Days Badge" on LeetCode, showcasing consistency and dedication in coding challenges.
- ◆ Achieved 90% in Java Programming Certification from IIIT Allahabad, validating expertise in Java.
- ♦ Scored 81% in Data Structures & Algorithms Certification from Internshala Trainings, proving proficiency in DSA concepts.